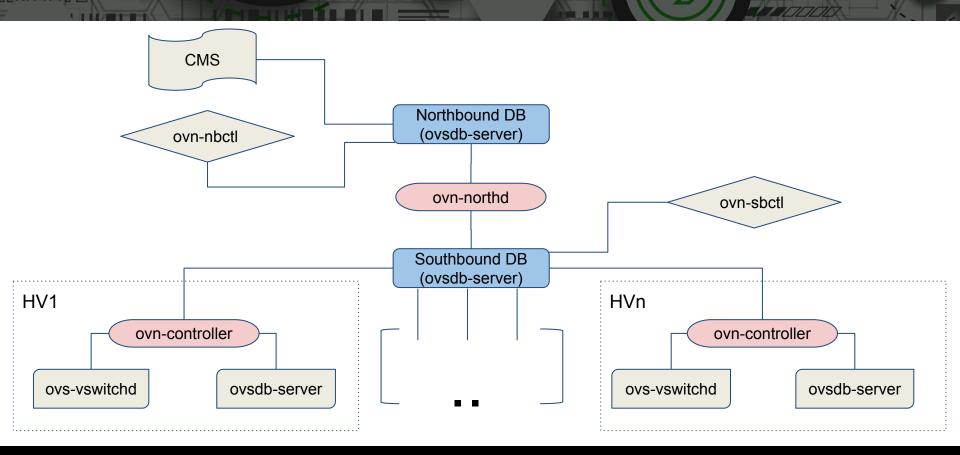


OVN Architecture Overview



Recap of 2021 performance improvements

"OVSDB: Performance and Scale Journey '21" https://www.openvswitch.org/support/ovscon2021/#sT22

- Database file format changes in v2.15
- Algorithmic optimizations targeting operations on sets
- Deduplication of objects in memory
- ...

Results for clustered databases:

- x15 performance improvement
- x6 memory consumption improvement

All changes are available in OVS v2.17

More performance is always better!

But ...

More performance is always better!
 But ...

• **OVSDB** server did **not** appear as **a** performance **bottleneck** in any of our performance and scale tests since last year.

More performance is always better!

But ...

• **OVSDB** server did **not** appear as **a** performance **bottleneck** in any of our performance and scale tests since last year.

Focus this year is on:

- Improving performance in corner cases.
- Chasing anomalies.
- Improving general stability.

More performance is always better!
 But ...

 OVSDB server did not appear as a performance bottleneck in any of our performance and scale tests since last year.

Focus this year is on:

- Improving performance in corner cases.
- Chasing anomalies.
- Improving general stability.

There are still some general performance improvements though.

ovn-heater - testing closer to a real world

Fully synthetic benchmarks are important, but not always representative of the "real world".

ovn-heater - testing closer to a real world

Fully synthetic benchmarks are important, but not always representative of the "real world".

What is ovn-heater?

- Testing tool designed to mimic behavior of a CMS (mostly ovn-kubernetes) on top of pure OVN setup.
- Under the hood ovn-fake-multinode, expanded to work on actual multi-node setup.
- Can generate different workloads depending on a test scenario.
- Can gather performance data / measure how long it takes to provision resources.

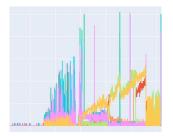
ovn-heater - testing closer to a real world

Fully synthetic benchmarks are important, but not always representative of the "real world".

What is ovn-heater?

- Testing tool designed to mimic behavior of a CMS (mostly ovn-kubernetes) on top of pure OVN setup.
- Under the hood ovn-fake-multinode, expanded to work on actual multi-node setup.
- Can generate different workloads depending on a test scenario.
- Can gather performance data / measure how long it takes to provision resources.
- And it plots nice charts!





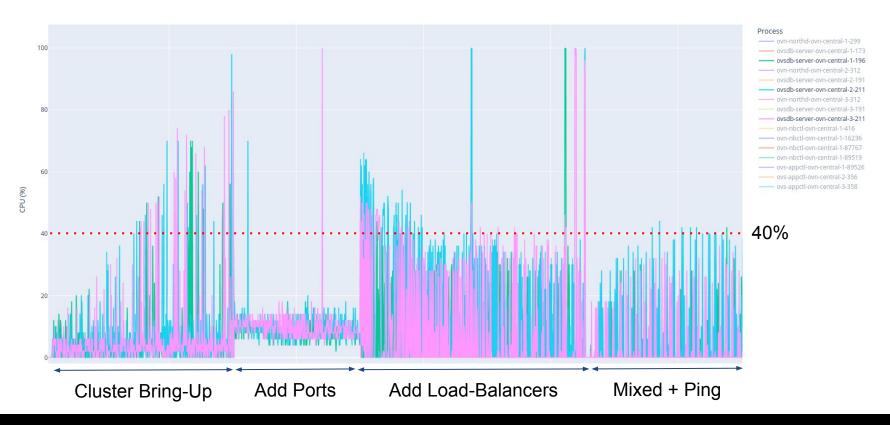
https://github.com/dceara/ovn-heater

Tes scenario

- 250-density-heavy test scenario:
 - o **250** fake nodes
 - 13.750 logical ports (10 + 45 ports per node)
 - 16.875 load balancers
 - Port creation rate: ~20 per second

- Configuration:
 - Clustered database (RAFT, 3 servers)
 - o ovn-monitor-all = true

Southbound DB CPU usage OVS 2.17 + OVN 22.06

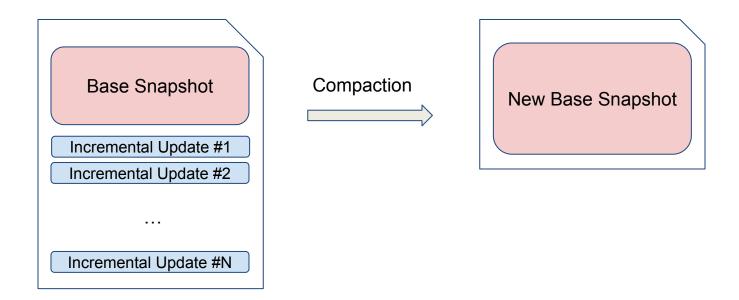


Northbound DB CPU usage OVS 2.17 + OVN 22.06



Database compaction

- On-disk database files are incremental
- Easy way to add changes to a persistent storage at the cost of potentially infinite file growth.



Database compaction problem

• With the growth of a database, compaction can take significant amount of time:

```
ovsdb|INFO|OVN_Southbound: Database compaction took 8332ms timeval|WARN|Unreasonably long 8345ms poll interval (7097ms user, 1221ms system)
```

During that time the database server is not responsive.

Database compaction problem

• With the growth of a database, compaction can take significant amount of time:

```
ovsdb|INFO|OVN_Southbound: Database compaction took 8332ms timeval|WARN|Unreasonably long 8345ms poll interval (7097ms user, 1221ms system)
```

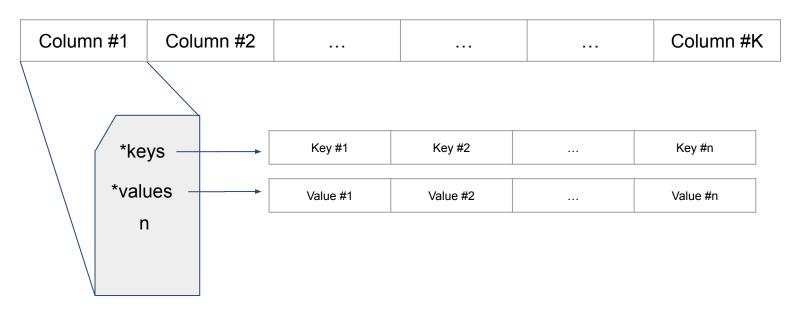
- During that time the database server is not responsive.
- Partially solved by transferring the leadership to other cluster members.
 - Clients are notified about leadership change.
 - Leader-only clients (ovn-northd) can reconnect to a new leader.
 - Not leader-only clients (ovn-controller) will not reconnect.

- Move compaction to a different thread?
 - Internal data structures are not thread-safe.
 - Need a way to allow database updates while the other thread is working on the same data to generate a new base snapshot.

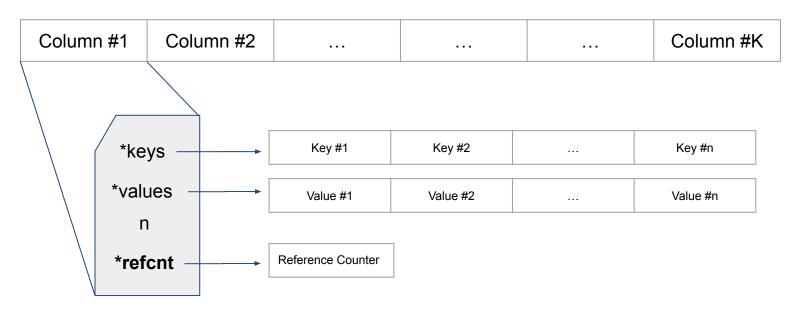
- Move compaction to a different thread?
 - Internal data structures are not thread-safe.
 - Need a way to allow database updates while the other thread is working on the same data to generate a new base snapshot.

Copy on Write!

Database Row:



Database Row:



Workflow:

- 1. Main thread creates a shallow copy of the whole database.
- 2. Main thread starts a compaction thread with a copy of the database.
- 3. Compaction thread prepares a final serialized JSON representation of the database.
- 4. Main thread writes resulted database snapshot to the new file.
- 5. Main thread writes all the changes from the RAFT log that appeared after the creation of the shallow copy.

- Compaction thread only reads the data.
- Main thread creates a copy of the column every time it needs to modify it.
- No locks or other special synchronization is required!

- Compaction thread only reads the data.
- Main thread creates a copy of the column every time it needs to modify it.
- No locks or other special synchronization is required!

Bonuses:

- Reference counting mechanism for datum objects significantly reduced memory duplication across the process.
- Simple copy of the column doesn't cost CPU time!
 - This saved about 40% of CPU time during the normal operation.

Database compaction: Results

• With the parallel compaction (from a larger 500-node test):

```
ovsdb(compaction16)|DBG|OVN_Southbound: Compaction thread started.
ovsdb(compaction16)|DBG|OVN_Southbound: Compaction thread finished in 4704 ms.
ovsdb|DBG|OVN_Southbound: Database compaction took 579ms
(init: 168ms, write: 411ms, thread: 4704ms)
```

- In the case above we have 2 poll intervals:
 - 168 ms to create a shallow copy of the database and start the thread.
 - 411 ms to write resulted snapshot on disk.

Compaction thread took 4.7 seconds to prepare a snapshot.

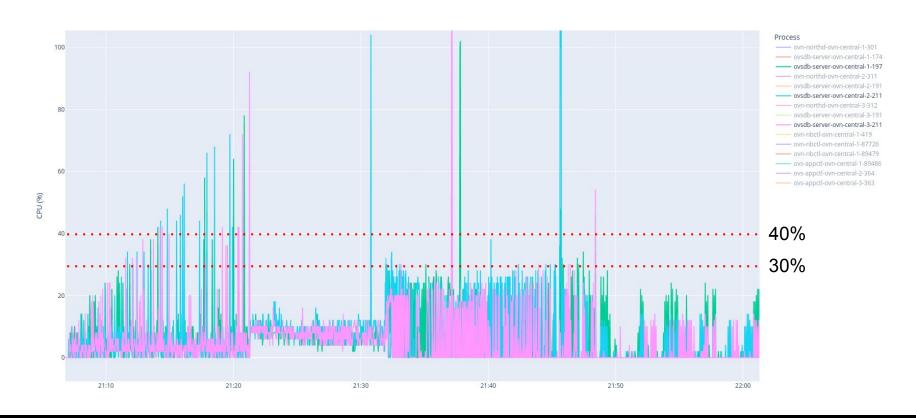
Other notable performance optimizations in OVS 3.0

- Improved performance of JSON parser. [Rosemarie O'Riorden]
 - Up to 40% speed up in parsing JSON strings.

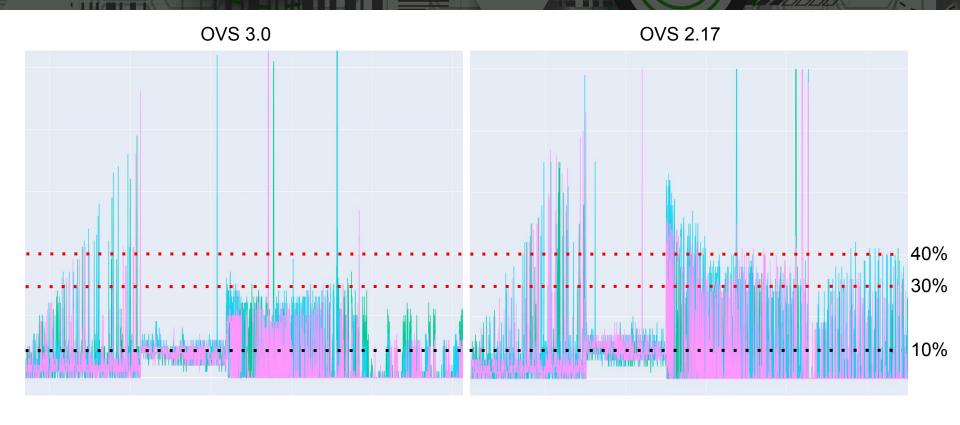
- New flag for the IDL clients ovsdb_idl_write_changed_only. [Dumitru Ceara]
 - A way to avoid sending columns that didn't change in the transaction.

Use of a faster SHA1 implementation from OpenSSL library. [Ilya Maximets]

Southbound DB CPU usage OVS 3.0 + OVN 22.06



Southbound DB CPU usage OVN 22.06



Elephant in the room. OVS 2.17 + OVN 22.06

Southbound DB Memory Usage (RSS)



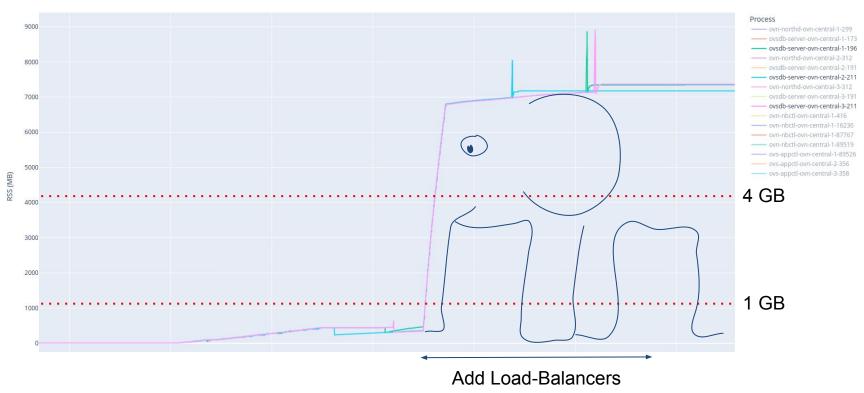
Elephant in the room. OVS 2.17 + OVN 22.06

Southbound DB Memory Usage (RSS)



Elephant in the room. OVS 2.17 + OVN 22.06

Southbound DB Memory Usage (RSS)



Running the test under valgrind we got following result:

```
time(i)
                         total(B)
                                     useful-heap(B) extra-heap(B) stacks(B)
20 1,011,495,832,314 11,610,557,104 10,217,785,620 1,392,771,484
   88.00% (10,217,785,620B) (heap allocation functions) malloc/new/new[]
  ->70.47% (8,181,819,064B) 0x455372: xcalloc (util.c:121)
    ->70.07% (8,135,785,424B) 0x41609D: ovsdb weak ref clone (row.c:66)
       ->70.07% (8,135,785,424B) 0x41609D: ovsdb row clone (row.c:151)
         ->34.74% (4,034,041,440B) 0x41B7C9: ovsdb txn clone (transaction.c:1124)
         | ->34.74% (4,034,041,440B) 0x41B7C9: ovsdb txn add to history (transaction.c:1163)
            ->34.74% (4,034,041,440B) 0x41B7C9: ovsdb txn replay commit (transaction.c:1198)
              ->34.74% (4,034,041,440B) 0x408C35: parse txn (ovsdb-server.c:633)
                ->34.74% (4,034,041,440B) 0x408C35: read db (ovsdb-server.c:663)
                  ->34.74% (4,034,041,440B) 0x406C9D: main loop (ovsdb-server.c:238)
                    ->34.74% (4,034,041,440B) 0x406C9D: main (ovsdb-server.c:500)
         ->34.74% (4,034,041,440B) 0x41B7DE: ovsdb txn clone (transaction.c:1125)
          ->34.74% (4,034,041,440B) 0x41B7DE: ovsdb txn add to history (transaction.c:1163)
            ->34.74% (4,034,041,440B) 0x41B7DE: ovsdb txn replay commit (transaction.c:1198)
              ->34.74% (4,034,041,440B) 0x408C35: parse txn (ovsdb-server.c:633)
                ->34.74% (4,034,041,440B) 0x408C35: read db (ovsdb-server.c:663)
                  ->34.74% (4,034,041,440B) 0x406C9D: main loop (ovsdb-server.c:238)
                    ->34.74% (4,034,041,440B) 0x406C9D: main (ovsdb-server.c:500)
```

Running the test under valgrind we got following result:

```
n time(i) total(B) useful-heap(B) extra-heap(B) stacks(B)

20 1,011,495,832,314 11,610,557,104 10,217,785,620 1,392,771,484 0

88.00% (10,217,785,620B) (heap allocation functions) malloc/new/new[]
->70.47% (8,181,819,064B) 0x455372: xcalloc__ (util.c:121)

->70.07% (8,135,785,424B) 0x41609D: ovsdb_weak_ref_clone (row.c:66)
->70.07% (8,135,785,424B) 0x41609D: ovsdb_row_clone (row.c:151)
```

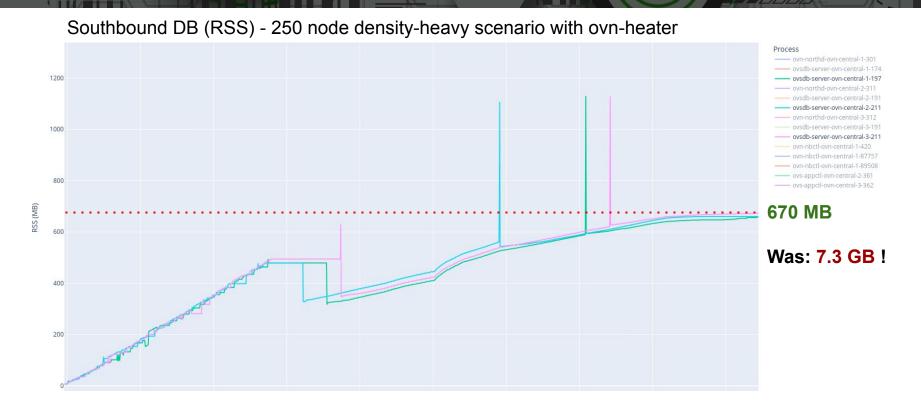
 There is no need to copy weak reference tracking objects to the transaction history!

Alternative solution - change the database schema:

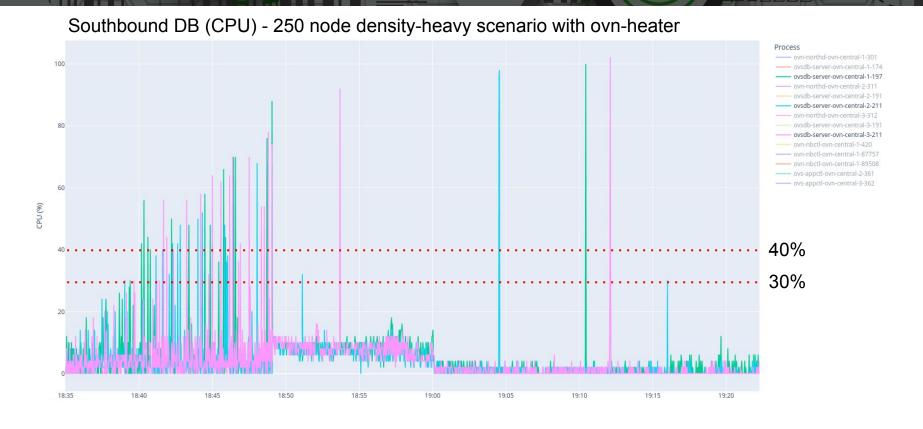
Alternative solution - change the database schema:

- Both solutions are valid and have their own benefits.
- So, using both!

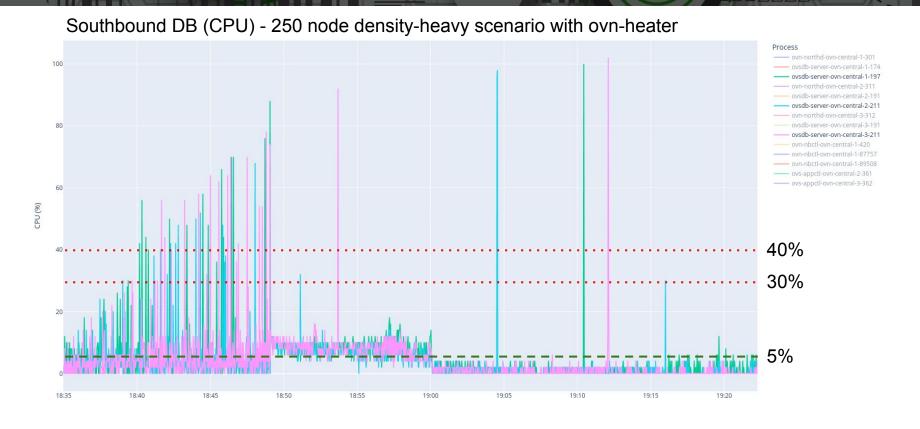
Memory usage. OVS 3.0 + OVN 22.09 (both solutions)



Southbound DB CPU usage OVS 3.0 + OVN 22.09



Southbound DB CPU usage OVS 3.0 + OVN 22.09



OVSDB Relay Updates

- Added transaction history support, a.k.a. fast re-sync.
- Improved performance of column mutations.

Other notable changes

- Bug fixes (backported to all stable branches):
 - Fixed transaction double commit problem on leadership transfer.
 - Fixed an issue with too frequent unnecessary compactions.

- Added support for logging changes in particular tables. [Dumitru Ceara]
 - ovs-appctl -t ovsdb-server ovsdb-server/tlog-set DB:TABLE on|off

